

CHRIS HOPKINS—ARTIST RESUME

email: info@ChrisHopkinsStudio.com

Group Exhibitions (Partial List)

- 2002 *C'est la Vie Exhibit* (Honorable Mention for "Greed"), Long Beach Arts, Long Beach, CA
- 2000 *The Hokey Pokey Show*, DiRT gallery, Hollywood, CA
- 1997 *American Soil (ed)*, DiRT gallery, Hollywood, CA
- 1997 *Annual Juried Exhibition of Works on Paper*, Brand Library Art Galleries, Glendale, CA
- 1996 *Left, Right & Center*, Orange County Center for Contemporary Art, Santa Ana, CA
- 1996 *Warner Digital Art Exhibition*, Warner Digital, Burbank, CA
- 1996 *Artworks '96*, Fine Art Auction and Festival, Los Angeles, CA
- 1995 *North American Sculpture Exhibition*, Foothills Art Center, Golden, CO
- 1995 *Artwalk Silent Auction*, Venice Family Clinic, Venice, CA
- 1994 *Treading on Hallowed Ground*, Guggenheim Gallery, Chapman University, Orange, CA
- 1994 *FAR BAZZAR at the Brewery, FAR BAZZAR Goes South*, Foundation for Art Resource, Inc., Los Angeles, CA
- 1994 *Mapping the Jungle: Artists Influenced by Architecture*, Novaspace, Los Angeles, CA
- 1993-5 *Downtown Lives*, Downtown Arts Development Association (DADA), Los Angeles, CA
- 1993 *Countdown to the Next Millennium: Artists Envision the Future Los Angeles Urban landscape*, Los Angeles Contemporary Exhibitions (LACE), Los Angeles, CA
- 1992 *Political 1/2 Life* (two-person exhibition), Art Store Gallery, Pasadena, CA

Continued:

Commissions

2000 *King* (relief sculpture of Billie Jean King), ESPN Sports Zone, Anaheim, CA

Public Art

1993 Finalist (with Phillip Vaughan) on the City of Pasadena's *Jackie and Mack Robinson Memorial Public Art Project*.

Artist's Statement

I try to make art that engages the tension between social/political issues and aesthetics: posing questions about injustice, war and violence through forms and structures that are meticulous, elegant and shrine-like. I like to play with these paradoxical images and emotions by combining traditional and non-traditional materials and techniques, often juxtaposing found objects with my own sculpted and fabricated elements.

As a sculptor who works on studio movies, I feel a connection with sculptor-artisans of the past millennia who anonymously plied their craft for those with wealth and power. In my personal work, I try to playfully question the propagandistic nature of sculptural works of the past.

Education

1982 B.A., Film and Television Production, UCLA School of Theater, Film and Television

Professional Experience

1992-Present
Sculptor on studio movies.

1982-92 Production Designer/Art Director on independent feature films, music videos, commercials and television programs.